

## **2010 Student Conference Call for Proposals**

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We are writing today to encourage teachers and technical staff from across the state of Maine to submit a proposal for a session at the 7th annual MLTI Student Conference, to be held on Thursday, May 27, 2010 @ UMaine in Orono. The conference is sponsored by Maine's Department of Education and Apple. Partners will include the Department of Electrical and Computer Engineering (<http://www.eece.maine.edu>), The College of Education and Human Development (<http://www.umaine.edu/edhd>), NetworkMaine (<http://www.networkmaine.net>), and the Association of Computer Technology Educators of Maine (<http://www.actem.org/Pages/index>). The Conference will be optimized for the MLTI MacBook and the MLTI image.

Full information about submitting a proposal can be found here: <http://www.maine.gov/mlti/studentconference/sessions.shtml>

A NoteShare notebook is available that will support the development of quality conference session proposals is available on our conference web site at <http://www.maine.gov/mlti/studentconference/notebook.shtml>.

Once again the conference focus this year is STEM (Science, Technology, Engineering, and Mathematics) with a clear understanding of the critical role played by the Arts & Humanities in supporting deep understanding of those areas.

Details:

- A) Sessions are one hour in length and all curriculum areas are encouraged to submit proposals for sessions
- B) NEW: Student & Teacher led sessions will only be presented once, so as to assure team members the opportunity to attend other sessions as participants.
- C) Registration fees are waived for presenting teams - 2 students and one adult.
- D) Both student-involved as well as non-student-involved sessions are being sought.
- E) Sessions will be accepted as submitted, and we are ready to help potential presenters as they develop their sessions.

This year we are going to continue what we started last year, in that we are going to try hard to fill the forty Block 1 sessions (9:30 - 10:30) with primarily teacher & student team presentations - we want kids to have a chance to show the MLTI stuff they are doing both inside the classroom and out. Block 2's forty sessions (11:00 - 12:00) will not be limited to student-involved presentations.

The focus is on hands-on, engaging uses of the technology with real-world, real-learning, real-teaching purposes. We want to connect people to people and not simply people to technology, and have everyone leaving this day more powerful than when they arrived. Specifically, we are looking for sessions that will have folks leaving saying things like this:

"Wow - that was cool! I learned how to do some great stuff." "The kids loved it. And I learned a trick or two as well. I wonder if we could..." "I never knew I could do that... I'll have to play around with that." "Hmmm... I can see myself at UMaine." "I guess I am pretty good at working with this computer." "I hope I remember everything I learned!" "Hey, let me show you something I learned in that last session." "I hope they do this again next year!"

Questions? Please be in touch at [conference@mlti.org](mailto:conference@mlti.org).